

```
when clicked
  go to x: -194 y: -78
  set Score to 0
  set Level to 1
  glide 3 secs to x: -4 y: -75
  say Lets play a maths game for 3 seconds
  ask What level do you want, enter 1 or 2 and wait
  set Level to answer
  repeat 5
    if Level = 1 then
      set number1 to pick random 1 to 10
      set number2 to pick random 1 to 10
    else
      set number1 to pick random 1 to 50
      set number2 to pick random 1 to 50
    ask join join number1 + number2 and wait
    if answer = number1 + number2 then
      say Yes you are correct for 2 seconds
      change Score by 1
      broadcast correct answer
    else
      say Sorry that's wrong for 2 seconds
      broadcast wrong answer
```

```
when clicked
  set size to 90 %
```

```
when I receive correct answer
  change size by 35
```

```
when I receive wrong answer
  change size by -35
  stop all
```